## Unit 2 Part I Combinational Circuits

## HALF-ADDER



- Half-adder: Performs the most basic digital arithmetic operation, that is, the addition of two binary numbers.
-The half-adder requires two outputs because the sum $1+1$ is binary 10. The two inputs are:
called $S$ (for sum) and C (for carry out).

From the truth table write the Boolean function outputs for the sum $S$ and the carry out $C$ :
$S=x ` y+x y$ (Exclusive OR)
$\mathrm{C}=\mathrm{xy}$ (AND)
(Logic diagram)


| (Truth table for half-adder) |  |  |  |
| :--- | :--- | :--- | :--- |
| $x$ | $y$ | $C$ | $S$ |
| 0 | 0 | 0 | 0 |
| 0 | 1 | 0 | 1 |
| 1 | 0 | 0 | 1 |
| 1 | 1 | 1 | 0 |

Here is a proof of the Exclusive OR identity using truth table.

(Proof by truth table)

| x | y | $\mathrm{x}^{\prime} \mathrm{y}$ | xy | $\mathrm{x}^{\prime} \mathrm{y}+\mathrm{xy}$ |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 |
| 0 | 1 | 1 | 0 | 1 |
| 1 | 0 | 0 | 1 | 1 |
| 1 | 1 | 0 | 0 | 0 |

## FULL-ADDER

- To implement an arithmetic adder for multiple-bit inputs, we need to treat the carry out from the lower bit as a third input ( it becomes carry in for the current bit) in addition to the two input bits at the current bit position.



## Full- Adder

It adds 3-bits, it has 3-inputs and 2-outputs

We will use $\mathrm{x}, \mathrm{y}$ and z for inputs and s for sum and c for carry are the tw outputs.

The truth table

| $\mathbf{x}$ | $\mathbf{y}$ | $\mathbf{z}$ | $\mathbf{c}$ | $\mathbf{s}$ |
| :---: | :---: | :---: | :---: | :---: |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{0}$ |
| $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{1}$ | $\mathbf{0}$ | $\mathbf{1}$ |
| $\mathbf{0}$ | $\mathbf{1}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{1}$ |
| $\mathbf{0}$ | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{0}$ |
| $\mathbf{1}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{0}$ | $\mathbf{1}$ |
| $\mathbf{1}$ | $\mathbf{0}$ | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{0}$ |
| $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{0}$ | $\mathbf{1}$ | $\mathbf{0}$ |
| $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ | $\mathbf{1}$ |

## Full Adder

$$
S=x^{`} y^{`} z+x^{`} y z^{`}+x^{`} z^{`}+x y z
$$

k-map for $s$

| y y | 00 | 01 | 11 | 10 |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 1 | 0 | 1 |
| 1 | 1 | 0 | 1 | 0 |

## Full Adder

| Inputs <br> $\times \mathrm{y} \mathrm{z}$ | Outputs |  |
| :---: | :---: | :---: |
| 000 | 0 O |  |
| 001 | 01 |  |
| 010 | 01 | $\mathrm{S}=\mathrm{X} \oplus \mathrm{Y} \oplus \mathrm{z}$ |
| 011 | 10 |  |
| 100 | 01 |  |
| 101 | 10 |  |
| 110 | 10 |  |
| 111 | 11 |  |

## K-map on C

$\mathrm{C}=\mathrm{yz}+\mathrm{xz}+\mathrm{xy}$
But we would like to use the previous logic gate XOR

| $\mathrm{y} z$ <br> x | 00 | 01 | 11 | 10 |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 1 | 0 |
| 1 | 0 | 1 | 1 | 1 |

## K-map on C

We can write $C=x^{`} y z+x y ` z+x y z+x y z `$

$$
=z\left(x^{\prime} y+x y^{\prime}\right)+x y\left(z^{+}+z^{\prime}\right)
$$

$$
=z(x \oplus y)+x y \quad(x \oplus y) \text { is already used for the sum } S
$$



## Full Adder

Putting them together we get:

$$
\begin{aligned}
& \mathrm{S}=\mathrm{x} \oplus \mathrm{y} \oplus \mathrm{z} \\
& \mathrm{C}=\mathrm{z}(\mathrm{x} \oplus \mathrm{y})+\mathrm{xy}
\end{aligned}
$$



The logic diagram for the full adder

